Answer and submit the following questions to Blackboard.

Place your time estimates here:

Initial estimate of time to complete:  
 Approximate amount of actual time to complete:

Question 1:

* How did your initial estimate of the amount of time you thought it would take you to complete the project compare with the actual amount?
* What part of the assignment gave you the most trouble or took the largest amount of time?

Question 2:

* Were there any algorithms (problems) that were difficult for you to write code for?
* What algorithms were easy for you to write code for?

Question 3:

* How did you test your project? Did you use any tools like the debugger in order to determine if your code worked correctly or did you manually test everything?

Question 4:

* How would you describe your ability to develop simple algorithms?
* Do you find it more difficult to determine how to solve a problem (even when using pseudocode) or to convert a solution into Java statements?

Game Design Form

Game Name:

Goal:

Class 1:

Resource 1:

Resource 2:

Resource 3:

Class 2:

Resource 1:

Resource 2:

Resource 3:

(Add any extra classes + resources here)

Menu Option 1:

Menu Option 2:

Menu Option 3:

Menu Option 4:

Menu Option 5:

Menu Option 6:

(Add any extra menu options here)

(Choose either Random or Cycled)

Condition 1 (Random / Cycled):

Condition 2 (Random / Cycled):

Condition 3 (Random / Cycled):

(Add any extra conditions here)

20 Adjustments to Menu Options based on Conditions: